



If you are registered for <u>7<sup>th</sup> Grade Prealgebra</u> in the 2024-2025 school year, please complete your summer work from <u>Grade 6 Math topics in IXL</u> to a <u>Smart Score of at least 90</u>. Your deadline is no later than August 30, 2024.

To prepare yourself for a successful year ahead in math, **<u>please do not use a calculator</u>**, unless you have a learning plan on file with our SJB program which allows the use of one. Having basic addition, subtraction, multiplication, and division facts committed to memory will enable a smoother transition into your next math course.

## Grade 6 Math topics in IXL

- **B.3** Multiplying numbers 11. 1. ending in zero 2. E.1 Add/Sub/Mult/Div 12. two whole numbers 3. **E.7** Evaluate numerical expressions 13. involving whole numbers 4. G.2 Least Common Denominator 14. 5. **H.1** Add and Subtract Decimals 15. 6. **H.3** Add and subtract money 16. amounts: Word Problems 7. **K.6** Add and Subtract Mixed 17. Numbers **K.9** Maps with fractional distances 8. 9. **L.2** Multiply fractions by Whole 19. Numbers II 10. **L.9** Scaling by Fractions and Mixed 20. Numbers
- Sometimes, IXL will release updates during the summer months that will change the topic letter and number. Please refer to the topic names. For example, complete "Add and subtract whole numbers" regardless the listed letter and number. If an update does occur, you can use the IXL's <u>skill updates page</u> to see any changes made to existing skill codes. You will need to click on the appropriate subject (math) and grade from which you are working.

- 1. **M.2** Reciprocals
- 12. **N.1** Add/Sub/Mult/Divide two fractions
- 13. **O.1** Understanding Integers
- 14. **S.17** Solve the Proportion
- 15. **V.10** Solve Percent Problems
- 16. **Y.1** Write Variable Expressions: One Variable
- 17. **Y.4** Evaluate Variable Expressions with Whole Numbers
- 18. **AA.18** Solve one-step equations involving integers
- 19. **BB.2** Graph Inequalities on Number Lines
- 20. **BB.3** Write Inequalities from a Number Line